INTUITIONISTIC FUZZY SYSTEMS

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Using and keeping all notations from [i], we shall define the object Intuitionistic Fuzzy System (IFSy). All notations related to Intuitionistic Fuzzy Sets (IFSs) and Logics (IFLs) are, e.g., from [2-8].

The IFSy S $\subset \prod_{i \in I} (v_i \times [0, 1]^2) \times [0, 1]^2$ is defined as a proper relation on the sets $\{V_i : i \in I\}$, where I is an index set, $\{V_i : i \in I\}$ represent the objects which are the constituent parts of the system and every one of the sets V represents a collection of alternative ways in which the corresponding object appears in the relation which defined the system (as in the case of the ordinary systems). As a difference with the standard definition, here are couples of real numbers in [0, i] for which it is valid, that numbers μ_i and γ_i are associated to V_i (i \in I), $\langle \mu_i, \tau_i \rangle \in [0, 1]^2$ and $\mu_i + \tau_i \leq 1$. By analogy with the IFS's and IFL's theory, the numbers μ_i and τ_i can be interpreted as degrees nof validity and non-validity (correctness and on-correctness, etc.). Moreover, two other numbers μ_{g} and τ_{g} are associated to S. They also must be interpreted as the above ones, but they are related to the system S in general. Therefore, the IFSy S can be described in the form

 $S \subset \Pi \{\langle V, V, \gamma \rangle, \gamma \rangle / 1 \in I\} \times \langle V, \gamma \rangle.$

When μ = 1, τ = 0 for every i \in I and μ = 1, τ = 0, we obtain the ordinary system. Obviously, the new type of systems is an extension of the classical one. The sense of this extension is, that it gives a possibility to estimate the system function results (its degrees of validity and non-validity, correctness and non-correctness, etc.) in a relation to the different ways of an interpretation of the different system's μ - and τ -parameters. For example, we can define the global (final) system's validity (correctness) degrees as:

$$\langle \nu, \gamma \rangle = \langle \max_{i \in I} \nu, \min_{i \in I} \gamma \rangle,$$

or

$$\langle \mu, \gamma \rangle = \langle \min_{i \in I} \mu, \max_{i \in I} \gamma \rangle,$$

or

$$\langle \mu, \gamma \rangle = \langle \sum_{i \in I} \mu, \prod_{i \in I} \gamma \rangle,$$

etc, where for the natural number $n \ge i$ and for real numbers $a_1, \ldots \in [0, i]$:

and

and $\prod_{i=1}^{n} a = a \cdot a \cdot \dots \cdot a$ (standard operation "production").

Moreower, we can change the values of the global S-parameters μ and τ and the local S-parameters μ and τ for $i\in I$ by the street operators F , G , etc. The most interesting case is obtained, when these operators (in general case - the operator X and the operators P and Q) are time-functions. a,b,c,d,e,f α,β α,β in this case, we can describe the results of changing the S-parameters values at the time.

Another description of S is the following:

$$S \subset \{\langle \Pi \ \{\langle V \ , \ \nu \ , \ \gamma \rangle / \ i \in I\}, \ \nu \ , \ \gamma \rangle\}\}.$$

This S-form gives the possibility for a common representation of a set of systems S_{i} (j \in J; J is an index set) in the form:

$$\{\langle \Pi \ \{\langle v_{1}^{j}, \nu_{1}^{j}, \nu_{1}^{j}, \gamma_{1}^{j}\} / i \in I^{j}\}, \nu_{S}^{j}, \gamma_{S}^{j} \rangle / j \in J\},$$

i.e., in an IFS-form.

Here we shall illustrate the above definitions, describing the IF-representations of such named cybernetic type of systems.

Let

$$X = \Pi\{\langle V_i, \mu_i, \gamma_i \rangle / i \in I_X\}$$

and

$$Y = \Pi\{\langle V_{i}, \mu_{i}, \tau_{i} \rangle / i \in I_{Y}\},$$

where I \cap I = \emptyset and I \cup I = I. The sets X and Y are called IF-input and IF-output objects, respectively. The system

 $S \subset X \times Y \times [0, 1]^2$ or $S \subset X \times Y \times \langle \mu, \tau \rangle$ where μ and τ are the global S-parameters, as above, is called an IF-input/output or an IF-terminal system.

Following [1], we shall define the concept IF-goal-seeking system. For this aim, we shall define the functions and P.

F represents the goal-seeking component with the object $\, \, M \,$ as the outcome of the goal-seeking activity, where

$$\mathbf{H} = \{ \langle \mathbf{m}, \mu, \gamma \rangle / \mathbf{k} \in \mathbf{K} \}$$

is an "internal input" in distinction to X and Y which are IF-true (i.e., with estimations which are based on their μ and γ (i \in I) values) input/output objects of S and K is an index set. In the particular case, the sets I and K can coincide. M represents the domain of choices which F has. μ and γ are the degrees of validity and non-validity (correctness and non-correctness, etc.) of the K-th choice. Therefore F C X x Y x M. On the other hand, let P C M x X x Y. The relations P and F must be consistent with the system S, i.e. they must satisfy the condition

 $\langle x, y, \mu, \gamma \rangle \in S \text{ iff } (\exists m \in M) (\langle m, x, y \rangle \in P \& \langle x, y, m \rangle \in F).$

Let $G \subset M \times X \times Y \times [0, 1]^2$, i.e., $G \subset M \times X \times Y \times \langle \mu_{G}, \tau_{G} \rangle$, where μ_{G} and τ_{G} determine the degree of validity and non-validity (correctness and non-correctness, etc.) of the evaluation of G. In [1] there is only the value of μ_{G} . For example, for given $m_{G} \times p_{G}$, i.e. for given $\mu_{G} \times p_{G} \times p_$

$$\langle \mu_{G}, \gamma_{G} \rangle = G(\mu_{K}, \gamma_{K}, \mu_{L}, \gamma_{L}, \mu_{L}, \gamma_{L}, \gamma_{L})$$

$$= \langle \min(\mu_{K}, \max(\mu_{L}, \mu_{L})), \max(\gamma_{K}, \min(\gamma_{L}, \gamma_{L})) \rangle.$$

More complete form of , when G determines a relation among sets $\{m \mid K \in K'\}, \{x \mid i' \in I''\} \text{ and } \{y \mid i'' \in I''\} \text{ for } K' \subset K, I'' \in I'' \text{ and } I'' \subset I'' \text{ and } I'' \subset I'' \text{ are, e.g., the following two:}$ $\langle p \mid \gamma \rangle = G(\{\langle p \mid \gamma \rangle / K \in K'\}, \{\langle p \mid \gamma \rangle / I' \in I''\}, \{\langle p \mid \gamma \rangle /$

$$\{\langle \mu_{\underline{i}"}, \gamma_{\underline{i}"} \rangle / \underline{i}" \in \underline{I}"\}$$

A selection, or search, relation $E \subset X \times Y \times [0, 1]^2 \times M$ is used by F to select the internal value m, on the basis of the evaluation function G and parametrized system representation, if

$$(\forall x \in X) (\forall y \in Y) (\forall m \in M) (\langle x, y, G(m, x, y), m \rangle \in E$$
iff $\langle x, y, m \rangle \in F$).

Finally, we can define a condition for a correctness of S, e.g. in the form:

The IF-representation of the concrete system gives a possibility to describe simultaneously as the results of the system functioning, as well as the degrees of validity and non-validity (correctness and non-correctness) of these results. Moreover, we can make expert estimations of the system functioning and we can correct them.

For example, we cam charge the x, y and m < μ , τ >-components with components F (< μ , τ >), G (< μ , τ >), etc., P (< μ , τ >) or α , β (< μ , τ >). They can be related to a fixed time-scale, too and they can modify the < μ , τ >-degrees of x, y and m before, at the time or after every system action.

The same is valid for the global S-components, too.

On the other hand (in some IF-interpretations of systems), the last two parameters can be related to the interstitial values of the other $\langle \mu, \tau \rangle$ -parameters. After the functioning of the system, the values of μ and τ will correspond to the final system state and they can be used in the first sense in a next functioning of

the system.

The above approach for IF-interpretation of the concept system can be transformed on the more concrete types of systems, too. For example, it can be used for IF-interpretation of the dynamical fuzzy systems from [9].

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